## **Contingent Design of Post-Industrial Spaces**

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Contingent design practice is a method of fusing together a narrative contingent of social, political, economic, and spatial issues surrounding a subject. The emergent narrative reveals interrelations otherwise undetectable under the lens of traditional architectural inquiry. These operations provide a translation from parts to whole, an overlap at the moment of crisis. This investigation focuses on the subject of the single industry city—a blind spot in 20th century urban narratives as the practice matter for contingent design. Local and global issues interweave, revealing overlaps between sites as critical moments and leading to speculative scenario proposals. Latent extraneous conditions are mobilized toward emergent realities.

In framing the contingencies relevant to a subject, adjacent issues also become apparent. The narrative exposes these latent issues as actors that inform the future of the subject. Manfredo Tafuri's Historical Project questions the role of the linear narrative, Bruno Latour's Actor Network Theory manipulates these contingencies as new narratives, and Rem Koolhaas' Paranoid Critical Project considers the capacity of an attractor to redirect the narrative. The overlap between these methods becomes the means to investigate a new method that can pull contingencies from the past, adjacent and fringe of a subject and operate on their relations to develop a speculative project.

Contingent design explores the material, political, economic, social, and spatial issues surrounding a subject. The discovery of these terms and their implications to the subject become relevant when framed within the logic of the narrative. The architectural project aligns these issues through relations of cause, coordination and coupling. The speculative project begins at the moment of crisis between these compounded issues. The project is informed by the sequence of the narrative and overlap of contingencies.

This design practice tests its operations with the investigation of the 20th century single industry city, which finds itself geographically fixed to the demands of the industry and removed from, yet adjacent to, the flexibility of the mixed-use metropolis. The three sites selected— Jeffrey City, Wyoming; North Brother Island, New York; and Picher, Oklahoma—each present their own version of this condition. Each site reveals different industries, resources, community members, and issues at the contingent fringe. Larger contingencies prove to link between sites, informing the crisis. At these moments, the projects coalesce into a larger narrative of the single industry city.

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